

Kokoleoko

Syncopation

Guitar E D E **Liberia, interlude & acc. DMS**

Ko-ko-le-o-ko, mama, ko - ko - le - o - ko. Ko-ko-le-o-ko, chicken

Cowbell

Guiri (Ko-ko-le-o-ko.)

Bongos (Cock-a-doodle do, get up!)

D E D E

crow - in' for day. A - bay, mama, a - bay. A - bay, chicken

C. Bl.

Gro.

Bgo.

D E SR D E 4x

crow - in' for day. - - - - -

C. Bl.

Gro.

Bgo.

Teaching Tips

Movement Suggestion

Chicken line dance, following the leader through the space, during each interlude.

(Remember, please, that the chicken/ rooster is not the most graceful of the animal kingdom.)

If you will sing the song, adding the cowbell part with claps, it will be very easy for students to play. The other 2 parts are a bit more complex, but the given text has worked well for me.

The interlude is 3 parallel parts; I present them in 3 different colors on 3 different visuals. Your beginning players can easily play the B to A part. The intermediate players can play the low E to D, and your hot shots can take the upper part.

The interlude works equally well at the barred instruments. Once students have practiced each individual part, they can choose any 2 they'd like to play. If they enjoy a challenge (and who doesn't?), give each player 3 mallets so all the parts can be played.